Simple Miyake Daiko Arrangement for 2 Persons, One Drum

Taiko Drum set up in *Miyake* mode, in front, parallel to audience. Taiko Players in ready/kneel posture at each end of Taiko

Player One begins slow <i>Mayke Jiuchi.</i> Players Two picks up <i>Jiucjhi</i> rhythm		(2/3 baseline) (slow - <i>dkd</i> 44 bpm) (approx. 8 counts) Taiko Player One assumes <i>Miyake-dachi</i>
Player One Player Two	<i>Miyake</i> Main - 2X <i>Miyake</i> Main - 2X	Player Two - <i>Jiuchi</i> in sit/kneel Player One - <i>Jiuchi</i> in sit/kneel
Player One	<i>Miyake Jiuchi,</i> increase tempo (med - <i>dkd</i> 72 bpm), T Player Two picks up <i>Jiuchi</i>	
Player One Player Two	<i>Miyak</i> e Main - 2X <i>Miyake</i> Main - 2X	Player Two - <i>Jiuchi</i> in sit/kneel Player One - <i>Jiuchi</i> in sit/kneel
[Repeat Previous Section or - Optional Solo Section]		
*Player Two *Player One	Solo Solo Solo Break into –	Player One - <i>Jiuchi</i> in sit/kneel Player Two - <i>Jiuchi</i> in sit/kneel
T Player One & Two	Miyake Jiuchi, increase tempo (fast - 96 bpm) stay in miyake dachi-drumside	
T Player One T Player Two T Player One & Two	Miyake Main - 2XPlayer Two - Jiuchi in miyake dachi-drumsideMiyake Main - 2XPlayer One - Jiuchi in miyake dachi-drumsideMiyake Main - 2X - Both Play Together	
T Player One & Two	-	on (i-ya) do-don (i-ya) do-don (i-ya) do-don (i-ya) Ion Don Don DON DON DON (I-yoh!) DON (all stop!)
Approx. runtime 3:45 - 4:00		